October 5 2015

August 27 2015

Víctor Paredes Joins Smith Micro

Anime Studio 11.1 Update Released

Anime Studio 10.1 Update Released

Anime Studio 10 -

March 3 2014 (YouTube)

Features Video

Learning Anime Studio

May 8 2014

January 9 2013

Spanish Added

October 22 2012

CHARACTER PACK

September 24 2012

Smith Micro - Víctor Paredes

German Language added

March 8 2012

Character Pack V1

Anime Studio 8.2.1 Update Released

Anime Studio 8.2 Update Released

Happy Valentine's Day

February 7 2012 (YouTube) Mario Quinones F. & Víctor Paredes

Anime Studio 8.1 Update Released

Fahim returns as Product Manager

Anime Studio 8.0.1 Update Released

First Smith Micro digital Card

The Anime-tors

June 8 2011 (YouTube)

ANIME STUDIO 6

January 6 2010

September 22 2009

Anime Studio:

February 17 2008

Smith Micro Software

November 15 2007

November 2007 Fahim left e frontier

September 2006

June 12 2006

June 24 2005

April 20 2005

March 23 2005

February 17 2005

February 15 2005

February 13 2004

February 12 2004

November 30 2004

November 29 2004

November 22 2004

November 2 2004

Upgrade cost \$19

September 19 2003

October 9 2003

June 23 2003

April 4 2003

March 2 2003

March 2 2003

Moho for Linux

January 10 2003

December 3 2002

Particle system

Layer shear tools

December 5 2005

Kelly Murdock

The Official Guide

Smith Micro Acquire E-Frontier

Anime Studio Name Change

Moho 5.4 Update Released

Moho 5.3 Update Released

Moho 5.2 Update Released

Moho 5.1.1 Update Released

Moho 5.1 Update Released

Moho 5.0.9 Update Released

Moho 5.0.8 Update Released

Moho 5.0.7 Update Released

Moho 5.0.6 Update Released

Moho 5.0.5 Update Released

Moho 5.0.4 Update Released

Moho 5.0.3 Update Released

Moho 5.0.2 Update Released

Moho 4.6.1 Update Released

Moho 4.6 Update Released

Moho 4.5 Update Released

Moho 4.2 Update Released

Moho for Linux Updated

Moho 4.1 Update Released

January 2 2003 Preliminary Version

Moho 4.0.2 Update Released

Moho 4.0.1 Update Released

Moho 3.5 Update Released

Moho 3.2 Update Released

Reversible layer masks

Line thickness randomiser

Moho 3.1 Update Released

support, SMPTE timecode

Moho 2.6 Update Released Vastly improved Flash export

Moho 2.5 Update Released

Moho 2.1 Update Released

New layer shading effect

Moho 1.2 Beta August 20 1999

Moho Beta 1

August 9 1999

Windows version

Render up to 4096x4096 pixels

Flexible bone binding

Improved freehand drawing tool

Option to hide "offscreen" artwork

Optional display of NTSC "safe zones"

controlled, interpolate), Drawing tablet

Dramatically improved Illustrator import

QuickTime input and output on windows

Moho is now available for Mac OS X

Colour swatches in the Style palette

Enhanced Switch layers (manually

Rotate Workspacel, Depth in particle layers,

randomized crowds. Color picker function

for Select Shape, Fill, and Outline tools.

Automatic, flexible bone binding option

Changed by Fahim Niaz

Mike Clifton becomes lead engineer

Moho 5.4 is now Anime Studio Pro 5

Kelly Murdock

Anime Studio 6:

The Official Guide

Anime Studio 6.1 Update Released

Upload to Facebook® functionality

Anime Studio 7.1 Update Released

Anime Studio 6.2 Update Released

Support for importing transparent GIF

June 23 2011

Mike Scott

October 13 2010

March 9 2010

Chad Troftgruben

Learning Anime Studio

Anime Studio 9.2 Update Released

Anime Studio 9.1 Update Released

Víctor Paredes

July 24 2014

Cartoon Saloon

Puffin Rock January 12 2015 (Ireland) Anime Studio was used to create this TV Series Each 7 minutes long. Episodes still in production.



Song of the Sea July 10 2015 (UK) 93 min. Anime Studio was used to create several parts in this feature film.



Eve of October: Sol Trinity 8 April 2014 (USA) 47 min. Made using Anime Studio



L'arte della felicità November 21 2013 (Italy)



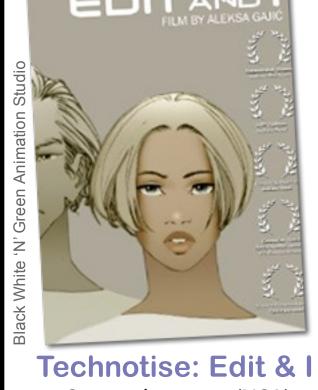
La Bête des Vosges June 5 2011 (French Short) 2 years in the making. Made using Anime Studio



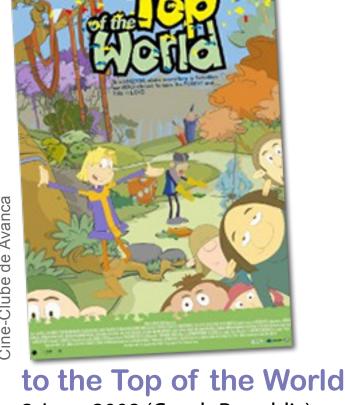
August 24 2010 (Russia) 9.45 min. Animated short 2010 (Graduation project). Anime Studio was used to create this film.



February 6 2010 (YouTube) Alex Mantovani & Cristina Amaroli Made using Anime Studio 6 ECHNOTISE



28 September 2009 (USA) Serbian | Portuguese. Anime Studio was used to create this film



2 June 2008 (Czech Republic) Anime Studio was used to create this film at Aveiro University



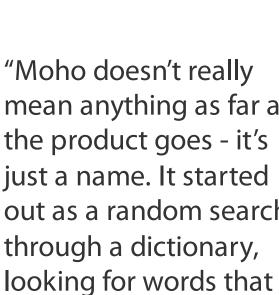
Anime Studio was used to create around 25 minutes of this film.







"Moho doesn't really mean anything as far as the product goes - it's just a name. It started out as a random search



felt like software names."

- Mike Clifton



Particles from Moho 3.0

For sale at \$99.95 **PCExpo** June 21-24 1999 Moho shows in Be Inc.'s booth

Moho BeDepot









Anime Studio Pro 11

June 3 2015

Frame by Frame

Bone Flipping

Layer Referencing

Animated Shape Ordering

Animated Bone Parenting

Smart Bone Enhancements Group with Selection Layers

Batch Export Enhancements

ANIME STU

Complete Animation for Profe

Anime Studio Pro 9.5

Nested Layer Controls, Flexi-Binding

Easy Control Over Switch Layers

Graying Inactive Layers

Telly Award

May 6 2013

"Happy Earth Day"

by Víctor Paredes,

honored for excellence in visual arts

ANIME STU

Anime Studio Pro 8

June 8 2011

Patch Layers

Photoshop Import

Character Wizard

MSRP \$199.99

Upgrade \$129.99

ANIME STUDIO™

July 24 2009

June 9 2009

Motion Tracking

Scatter Brush

Auto Shading

April 2009

May 15 2008

Papagayo

April 21 2005

Moho 4.0

Keyframe scaling

Moho 3.0

November 30 2001

Modeless user interface,

"Virtual camera" with

Depth effect

Image warping

Moho 2.2

Mac OS Version

Switch layers

Free upgrade

Moho 1.1

Windows Version

August 20 1999

June 28 1999

January 8 2001

Onion skins, Layer masks,

Resizable projects

November 24 2002

Bone constraints, Batch rendering

Moho Contest 2002

January 12 2002 (Japan)

More animatable parameters

Improved interface, Graphical animation curves

Run by Osaka lectro-Communication University

Particles, Image Wrapping, Layer masks,

Audio support, Context-sensitive info panel

Flexible animation cycling, Object naming

for Moho by Lost Marble

Papagayo is a lip-sync companion program

HD Video Support

Integrated Lip-Syncing

Scripting with LUA 5.1

Morph Targets, Sequencer

SMITHMICRO

ContentParadise.com

youtube.com/contentparadise

Anime Studio items for sale

Smith Micro Graphics Join YouTube

Anime Studio now on Facebook

Anime Studio Pro 6

Automatic Image Tracing

Global Rendering Styles

Real Time Media Connection

3D video rendering options

Sock Puppets

December 16 2010

Made for the iPhone and iPad

Uses Anime Studio technology

ANIME STU

facebook.com/animestudio

Smart Bone Enhancement, Depth Shifting,

Switch Layer Keyframes Match Layer Colours

Bone-Rigging System Enhancement (labels, colours)

Styles Improvement, Enhancements to Switch Layers

August 13 2013

Normalize Layer Scale

Styles Enhancements

New File Format

Timeline Enhancements

Tools & Brushes Enhancements Improved Photoshop File Support

Animated Bone Targets

The history of Anime Studio

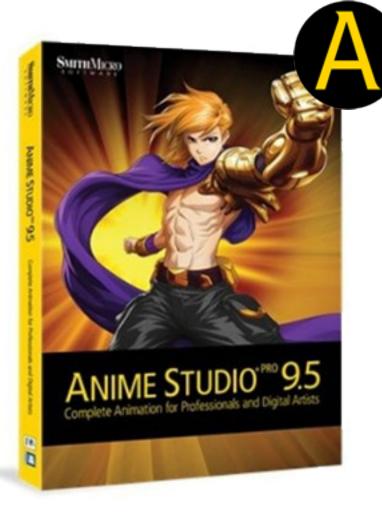
Anime Studio Pro 10 March 5 2014

ANIME STUD

New Bone Constraints Enhanced Smart Bone Setup Bounce, Elastic and Stagger Interpolation New and Updated Drawing Tools Separate Render Process **Combined Bone Tools Combined Point Tools Enhanced Freehand Drawing Preview Animation** Multiple Document Support **Keyboard Shortcut Editor** Multiple Shape Selection Frame Zero and the Sequencer Hiding Points and Bones

Variable Width Curves Enhanced Brush Strokes and Multi-Brush Support Point Hiding, Texture Transparency Adjustable Particle Source Fractional Blur, Icon Preview Automatic Updates

SMITH MICRO



September 10 2012 Editable Motion Graphs and Bézier handles **Revolutionary Smart Bones**

Anime Studio Pro 9

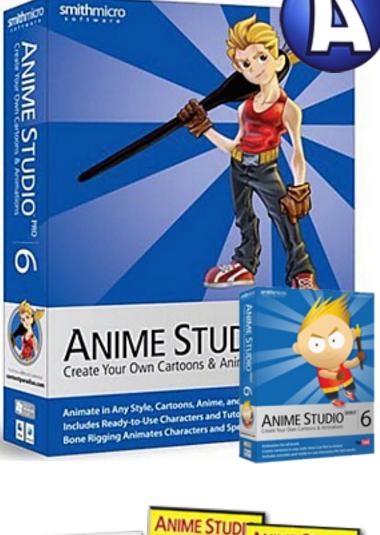
Layer Comps Improved Onion Skins **Scripting Enhancements** 64-Bit Architecture & **GPU** Acceleration **Enhanced Keyframe Editing Enhanced Timeline with** Coloured Layers

Online tutorials, shared files, comptitions and more.



Simulated Physics

Improved Interface **Audio Recording** Advanced Tools



Studio to relate the product to the Japanese style of animation and to market the product to burgeoning anime fans who needed a creative outlet. e frontier



Moho 5 October 19 2004 New, improved user interface Improved SWF Export

as scripts, and users can enhance Moho by writing their own scripts if they choose to. **Moho Forum** August 3 2004 phpBB forum open on lostmarble.com

Moho Yahoo Group September 11 2002 Email/Online discussion board for Moho users **PAMELA**

Windows, Python-based, open source, lip sync **Fustian**

Open Source, Text-based action synching utility **Moho Contest 2001**

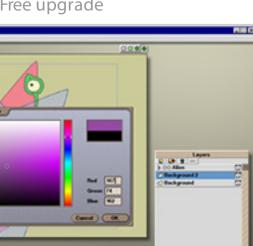
Run by Osaka lectro-Communication University

January 11 2001 (Japan)

Running Man

Mac OS **Moho 1.2 Moho Contest**









Lenny

facebook.com/animestudio Non-official:

Official Forum: lostmarble.com

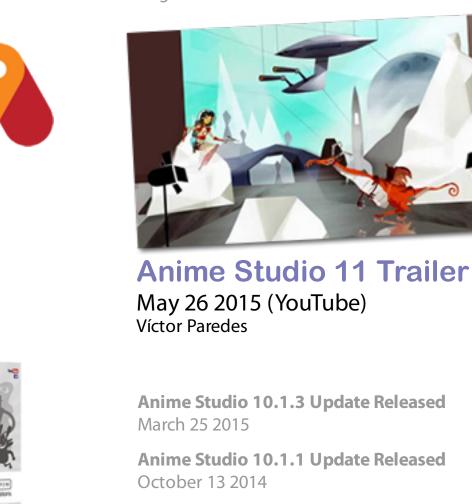
Official Anime Studio Website:

made in Moho

80 Q

Select a bone

Mike Clifton Self Portrait Mike Clifton / Lost Marble



GPU Acceleration, Edit Multiple Layers Simultaneously

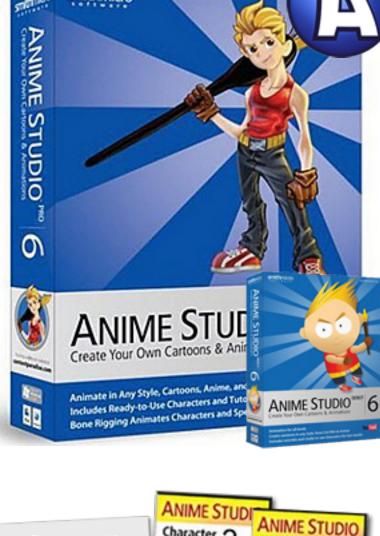
Threshold Options, Enhanced Depth of Field

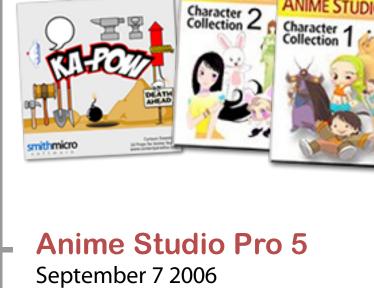
AnimeStudioTutor.com February 8 2012



3D Shape Design

Content Library Poser® Scene Import Follow Path Tool Gather Media Function Stufflt® Connect with 2GB of online storage space MSRP \$199.99 Upgrade \$129.99





Windows, Mac and Linux Fahim Niaz commissioned a name change to Anime



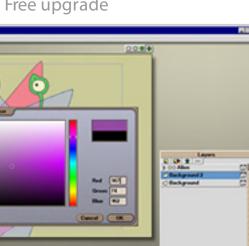
New Layer Types (3D layers, note layers) Actions, Styles Bone & Rendering Improvements LUA script system - all tools in Moho are written

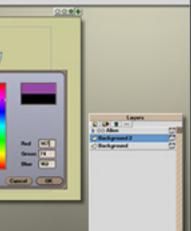
Moho for Linux October 2 2003 Official Release

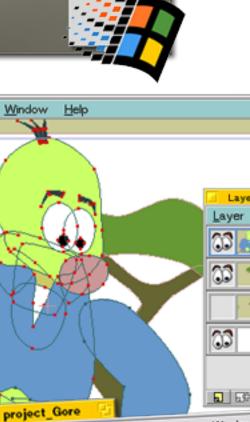
April 4 2002 (Myles Strous)

December 2001 (Myles Strous)















~ (0)

Some of the first images created to showcase the abilities of Moho All trademarks are the property of their respective owners Anime Studio is a product by Smith Micro Software, Inc. This image is in no way affiliated with Smith Micro Software, Inc.

Errors and omissions excepted (E&OE)

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Moho



<u>₽₽₽₽₩</u>

January 1998 Programming Moho in C++ on BeOS